



LITTLE HORSES

Simplified rules

A game for 2 to 4 players, each with 1 to 4 horses in their stable (colour).

Before a horse can leave the stable, it needs to roll a 6 with the dice. The pawn then gets placed on its exit square: the one matching the colour of its stable.

For the rest of the game, rolling a 6 allows to play again.

Horses move clockwise as many squares as the points indicated by the dice. In case the player has multiple horses, the player can only move one horse at a time.

The final line is played one square at a time. The player must obtain the right number, by rolling the dice, to move their horses (1 to move to square 1, 2 for square 2, etc).

The first to arrive with all of their horses in the central square (the 6 of the final line) wins!

